

Final exam programming prep:

1- assemble the following code assuming `.text` starts at `0x0100 4000`

```
.text
main:
    li $t0, -1024
    abs $t1, $t0
    add $t2, $t0, $t1

    b main
```

original code:

```
.text
main:
    li $t0, -1024          # 1024 = in binary => 0000010000000000
                          # -1024 = in binary => 1111101111111111
                          #
                          #      +
                          #      +-----+
                          #      1111110000000000 = in hex => 0xFC00

    abs $t1, $t0
    add $t2, $t0, $t1

    b main
```

expand the `macro` instructions:

```
.text
main:
    lui $at, 0xFFFF
    ori $t0, $at, 0xFC00
    addu $t1, $0, $t0
    bgez $t0, 1
    sub $t1, $0, $t0
    add $t2, $t0, $t1
    bgez $0, main
```

convert register names to register numbers:

```
.text
main:
    lui $1, 0xFFFF
    ori $8, $1, 0xFC00
    addu $9, $0, $8
```

```

bgez $8, 1
sub $9, $0, $8
add $10, $8, $9
bgez $0, main

```

align labels with assembly code:

```

.text
main: lui $1, 0xFFFF
      ori $8, $1, 0xFC00
      addu $9, $0, $8
      bgez $8, 1
      sub $9, $0, $8
      add $10, $8, $9
      bgez $0, main

```

convert labels to addresses:

```

.text
main: lui $1, 0xFFFF      | 0x0100 4000
      ori $8, $1, 0xFC00  | 0x0100 4004
      addu $9, $0, $8     | 0x0100 4008
      bgez $8, 1         | 0x0100 400C
      sub $9, $0, $8     | 0x0100 4010
      add $10, $8, $9    | 0x0100 4014
      bgez $0, main     | 0x0100 4018

```

calculate branch offsets:

```

.text
main: lui $1, 0xFFFF      | 0x0100 4000
      ori $8, $1, 0xFC00  | 0x0100 4004
      addu $9, $0, $8     | 0x0100 4008
      bgez $8, 1         | 0x0100 400C
      sub $9, $0, $8     | 0x0100 4010
      add $10, $8, $9    | 0x0100 4014
      bgez $0, main     | 0x0100 4018
#
# distance = -6
# offset = distance - 1 = -6 - 1 = -7 (or 1001 in binary 2's complement)
#

```

convert instructions to machine code:

```

.text
0011 1100 0000 0001 1111 1111 1111 1111

```

```

main: lui $1, 0xFFFF          | 0x0100 4000
      0011 0100 0010 1000 1111 1100 0000 0000
      ori $8, $1, 0xFC00      | 0x0100 4004
      0000 0000 0000 1000 0100 1000 0010 0001
      addu $9, $0, $8         | 0x0100 4008
      0000 0101 0010 0001 0000 0000 0000 0001
      bgez $8, 1              | 0x0100 400C
      0000 0000 0000 1000 0100 1000 0010 0010
      sub $9, $0, $8          | 0x0100 4010
      0000 0001 0010 1001 0101 0000 0010 0000
      add $10, $8, $9         | 0x0100 4014
      0000 0100 0000 0001 1111 11111 11111 1001
      bgez $0, main          | 0x0100 4018
      #
      # distance = -6
      # offset = distance - 1 = -6 - 1 = -7 (or 1001 in binary 2's complement)
      #

```

2. disassemble the following code:

```

0011 0100 0000 0010 0000 0000 0000 1010
0000 0000 0000 0000 0000 0000 0000 1100

```

```

--> solution:
    ori $v0, $0, 10
    syscall

```

```

--> looking up macros:
    li $v0, 10
    syscall

```